CY7C1344H

2-Mbit (64K x 36) Flow-Through Sync SRAM

Features

- **64K x 36 common I/O**
- **3.3V core power supply**
- **3.3V/2.5V I/O supply**
- **Fast clock-to-output times**
  - **— 6.5 ns (133-MHz version)**
  - **— 8.0 ns (100-MHz version)**
- **Provide high-performance 2-1-1-1 access rate**
- **User-selectable burst counter supporting Intel® Pentium® interleaved or linear burst sequences**
- **Separate processor and controller address strobes**
- **Synchronous self-timed write**
- **Asynchronous output enable**
- **Offered in JEDEC-standard lead-free 100-pin TQFP package**
- **"ZZ" Sleep Mode option**

Functional Description[1]

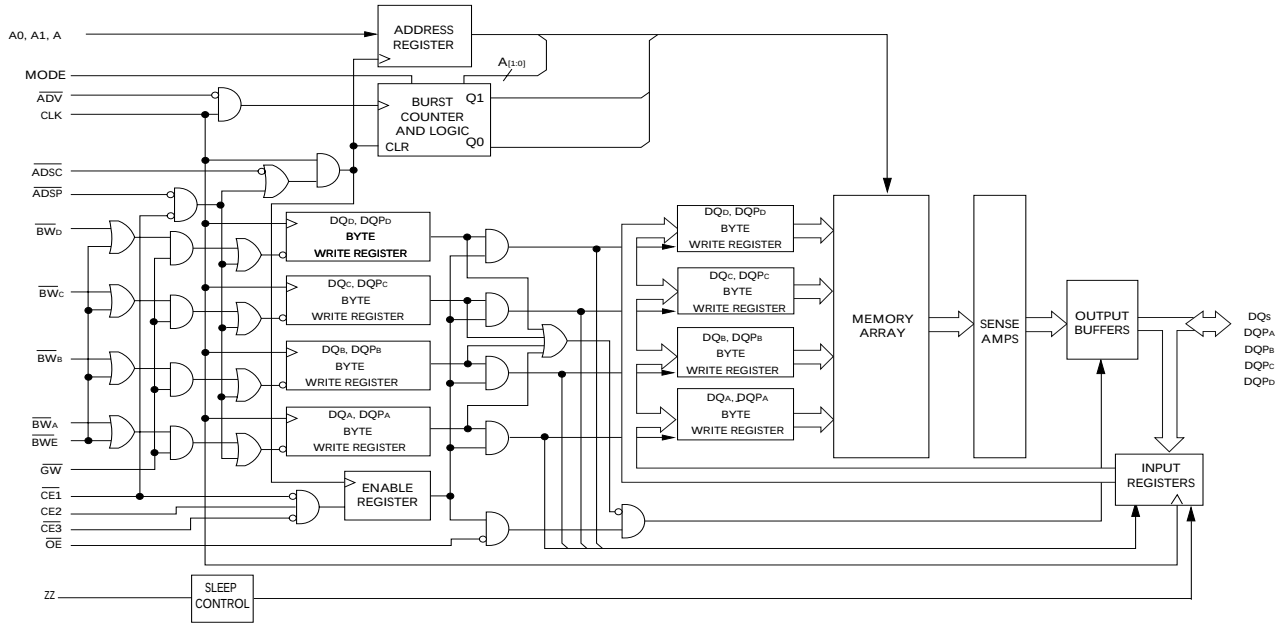
The CY7C1344H is a 64K x 36 synchronous cache RAM designed to interface with high-speed microprocessors with minimum glue logic. Maximum access delay from clock rise is 6.5 ns (133-MHz version). A 2-bit on-chip counter captures the first address in a burst and increments the address automatically for the rest of the burst access. All synchronous inputs are gated by registers controlled by a positive-edge-triggered Clock Input (CLK). The synchronous inputs include all addresses, all data inputs, address-pipelining Chip Enable ($\overline{CE}_1$), depth-expansion Chip Enables (CE_2 and $\overline{CE}_3$), Burst Control inputs (ADSC, ADSP, and ADV), Write Enables ($\overline{BW}_{[A:D]}$ and $\overline{BWE}$), and Global Write ($\overline{GW}$). Asynchronous inputs include the Output Enable ($\overline{OE}$) and the ZZ pin.

The CY7C1344H allows either interleaved or linear burst sequences, selected by the MODE input pin. A HIGH selects an interleaved burst sequence, while a LOW selects a linear burst sequence. Burst accesses can be initiated with the Processor Address Strobe (ADSP) or the cache Controller Address Strobe (ADSC) inputs. Address advancement is controlled by the Address Advancement (ADV) input.

Addresses and chip enables are registered at rising edge of clock when either Address Strobe Processor (ADSP) or Address Strobe Controller (ADSC) are active. Subsequent burst addresses can be internally generated as controlled by the Advance pin (ADV).

The CY7C1344H operates from a +3.3V core power supply while all outputs may operate with either a +3.3V/2.5V supply. All inputs and outputs are JEDEC-standard JESD8-5-compatible.

Logic Block Diagram



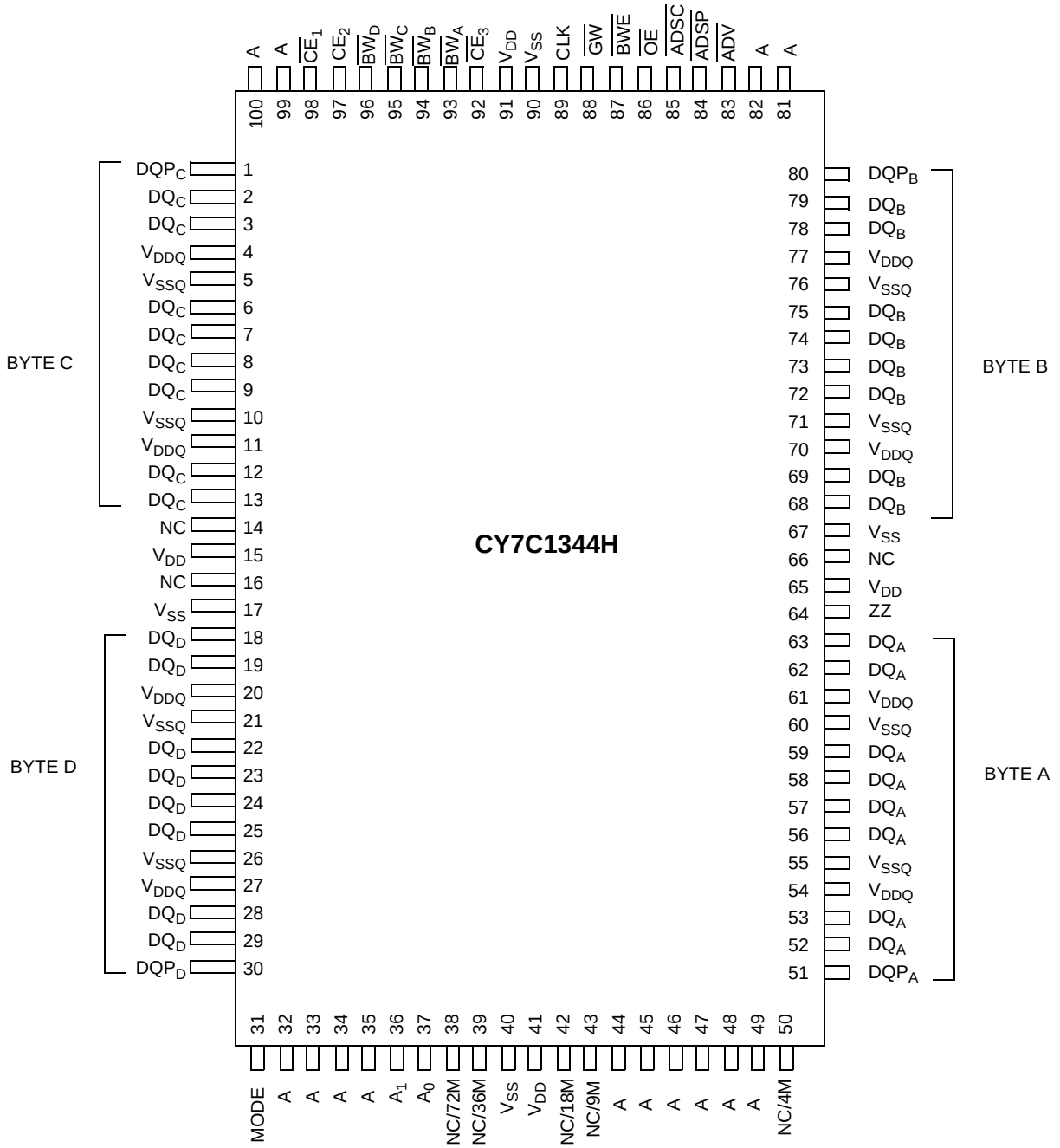
Note:
1. For best-practices recommendations, please refer to the Cypress application note *System Design Guidelines* on www.cypress.com.

Selection Guide

	133 MHz	100 MHz	Unit
Maximum Access Time	6.5	8.0	ns
Maximum Operating Current	225	205	mA
Maximum Standby Current	40	40	mA

Pin Configurations

100-pin TQFP Pinout



[+] Feedback

Pin Definitions

Name	I/O	Description
A0, A1, A	Input-Synchronous	**Address Inputs used to select one of the 64K address location**s. Sampled at the rising edge of the CLK if ADSP or ADSC is active LOW, and $\overline{CE}_1$, CE_2, and $\overline{CE}_3$ are sampled active. $A_{[1:0]}$ feed the 2-bit counter.
$\overline{BW}_A$, $\overline{BW}_B$ $\overline{BW}_C$, $\overline{BW}_D$	Input-Synchronous	**Byte Write Select Inputs, active LOW**. Qualified with $\overline{BWE}$ to conduct Byte Writes to the SRAM. Sampled on the rising edge of CLK.
$\overline{GW}$	Input-Synchronous	**Global Write Enable Input, active LOW**. When asserted LOW on the rising edge of CLK, a global Write is conducted (ALL bytes are written, regardless of the values on $BW_{[A:D]}$ and $\overline{BWE}$).
$\overline{BWE}$	Input-Synchronous	**Byte Write Enable Input, active LOW**. Sampled on the rising edge of CLK. This signal must be asserted LOW to conduct a Byte Write.
CLK	Input-Clock	**Clock Input**. Used to capture all synchronous inputs to the device. Also used to increment the burst counter when $\overline{ADV}$ is asserted LOW, during a burst operation.
$\overline{CE}_1$	Input-Synchronous	**Chip Enable 1 Input, active LOW**. Sampled on the rising edge of CLK. Used in conjunction with CE_2 and $\overline{CE}_3$ to select/deselect the device. $\overline{ADSP}$ is ignored if $\overline{CE}_1$ is HIGH. $\overline{CE}_1$ is sampled only when a new external address is loaded.
CE_2	Input-Synchronous	**Chip Enable 2 Input, active HIGH**. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_3$ to select/deselect the device. CE_2 is sampled only when a new external address is loaded.
$\overline{CE}_3$	Input-Synchronous	**Chip Enable 3 Input, active LOW**. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and CE_2 to select/deselect the device. $\overline{CE}_3$ is sampled only when a new external address is loaded.
$\overline{OE}$	Input-Asynchronous	**Output Enable, asynchronous input, active LOW**. Controls the direction of the I/O pins. When LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are tri-stated, and act as input data pins. $\overline{OE}$ is masked during the first clock of a read cycle when emerging from a deselected state.
$\overline{ADV}$	Input-Synchronous	**Advance Input signal, sampled on the rising edge of CLK**. When asserted, it automatically increments the address in a burst cycle.
$\overline{ADSP}$	Input-Synchronous	**Address Strobe from Processor, sampled on the rising edge of CLK, active LOW**. When asserted LOW, addresses presented to the device are captured in the address registers. $A_{[1:0]}$ are also loaded into the burst counter. When $\overline{ADSP}$ and $\overline{ADSC}$ are both asserted, only $\overline{ADSP}$ is recognized. $\overline{ASDP}$ is ignored when $\overline{CE}_1$ is deasserted HIGH
$\overline{ADSC}$	Input-Synchronous	**Address Strobe from Controller, sampled on the rising edge of CLK, active LOW**. When asserted LOW, addresses presented to the device are captured in the address registers. $A_{[1:0]}$ are also loaded into the burst counter. When $\overline{ADSP}$ and $\overline{ADSC}$ are both asserted, only $\overline{ADSP}$ is recognized.
ZZ	Input-Asynchronous	**ZZ "sleep" Input, active HIGH**. When asserted HIGH places the device in a non-time-critical "sleep" condition with data integrity preserved. For normal operation, this pin has to be LOW or left floating. ZZ pin has an internal pull-down.
DQs DQP_A, DQP_B DQP_C, DQP_D	I/O-Synchronous	**Bidirectional Data I/O lines**. As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by the addresses presented during the previous clock rise of the Read cycle. The direction of the pins is controlled by $\overline{OE}$. When $\overline{OE}$ is asserted LOW, the pins behave as outputs. When HIGH, DQs and $DQP_{[A:D]}$ are placed in a tri-state condition.
V_{DD}	Power Supply	**Power supply inputs to the core of the device**.
V_{SS}	Ground	**Ground for the core of the device**.
V_{DDQ}	I/O Power Supply	**Power supply for the I/O circuitry**.
V_{SSQ}	I/O Ground	**Ground for the I/O circuitry**.
MODE	Input-Static	**Selects Burst Order**. When tied to GND selects linear burst sequence. When tied to V_{DD} or left floating selects interleaved burst sequence. This is a strap pin and should remain static during device operation. Mode pin has an internal pull-up.
NC		**No Connects**. Not Internally connected to the die. 4M, 9M,1 8M, 72M, 144M, 288M, 576M, and 1G are address expansion pins and are not internally connected to the die.

[+] Feedback

Functional Overview

All synchronous inputs pass through input registers controlled by the rising edge of the clock. Maximum access delay from the clock rise (t_{CDV}) is 6.5 ns (133-MHz device).

The CY7C1344H supports secondary cache in systems utilizing either a linear or interleaved burst sequence. The interleaved burst order supports Pentium and i486™ processors. The linear burst sequence is suited for processors that utilize a linear burst sequence. The burst order is user-selectable, and is determined by sampling the MODE input. Accesses can be initiated with either the Processor Address Strobe (ADSP) or the Controller Address Strobe (ADSC). Address advancement through the burst sequence is controlled by the ADV input. A two-bit on-chip wraparound burst counter captures the first address in a burst sequence and automatically increments the address for the rest of the burst access.

Byte Write operations are qualified with the Byte Write Enable (BWE) and Byte Write Select (BW[A:D]) inputs. A Global Write Enable (GW) overrides all Byte Write inputs and writes data to all four bytes. All Writes are simplified with on-chip synchronous self-timed Write circuitry.

Three synchronous Chip Selects ($\overline{CE_1}$, CE_2, $\overline{CE_3}$) and an asynchronous Output Enable ($\overline{OE}$) provide for easy bank selection and output tri-state control. ADSP is ignored if $\overline{CE_1}$ is HIGH.

Single Read Accesses

A single read access is initiated when the following conditions are satisfied at clock rise: (1) $\overline{CE_1}$, CE_2, and $\overline{CE_3}$ are all asserted active, and (2) $\overline{ADSP}$ or $\overline{ADSC}$ is asserted LOW (if the access is initiated by $\overline{ADSC}$, the write inputs must be deasserted during this first cycle). The address presented to the address inputs is latched into the address register and the burst counter/control logic and presented to the memory core. If the $\overline{OE}$ input is asserted LOW, the requested data will be available at the data outputs a maximum to t_{CDV} after clock rise. $\overline{ADSP}$ is ignored if $\overline{CE_1}$ is HIGH.

Single Write Accesses Initiated by $\overline{ADSP}$

This access is initiated when the following conditions are satisfied at clock rise: (1) $\overline{CE_1}$, CE_2, $\overline{CE_3}$ are all asserted active, and (2) $\overline{ADSP}$ is asserted LOW. The addresses presented are loaded into the address register and the burst inputs (GW, $\overline{BWE}$, and $\overline{BW}$[A:D]) are ignored during this first clock cycle. If the write inputs are asserted active (see Write Cycle Descriptions table for appropriate states that indicate a Write) on the next clock rise, the appropriate data will be latched and written into the device. Byte Writes are allowed. During Byte Writes, BWA controls DQA and $\overline{BWB}$ controls DQB, $\overline{BWC}$ controls DQC, and $\overline{BWD}$ controls DQD. All I/Os are tri-stated during a Byte Write. Since this is a common I/O device, the asynchronous $\overline{OE}$ input signal must be deasserted and the I/Os must be tri-stated prior to the presentation of data to DQs. As a safety precaution, the data lines are tri-stated once a Write cycle is detected, regardless of the state of $\overline{OE}$.

Single Write Accesses Initiated by $\overline{ADSC}$

This write access is initiated when the following conditions are satisfied at clock rise: (1) $\overline{CE_1}$, CE_2, and $\overline{CE_3}$ are all asserted active, (2) $\overline{ADSC}$ is asserted LOW, (3) $\overline{ADSP}$ is deasserted HIGH, and (4) the Write input signals (GW, $\overline{BWE}$, and $\overline{BW}$[A:D]) indicate a write access. $\overline{ADSC}$ is ignored if $\overline{ADSP}$ is active LOW.

The addresses presented are loaded into the address register and the burst counter/control logic and delivered to the memory core. The information presented to DQ[D:A] will be written into the specified address location. Byte Writes are allowed. During byte writes, $\overline{BWA}$ controls DQA, $\overline{BWB}$ controls DQB, $\overline{BWC}$ controls DQC, and $\overline{BWD}$ controls DQD. All I/Os are tri-stated when a Write is detected, even a Byte Write. Since this is a common I/O device, the asynchronous OE input signal must be deasserted and the I/Os must be tri-stated prior to the presentation of data to DQs. As a safety precaution, the data lines are tri-stated once a Write cycle is detected, regardless of the state of $\overline{OE}$.

Burst Sequences

The CY7C1344H provides an on-chip two-bit wraparound burst counter inside the SRAM. The burst counter is fed by A[1:0], and can follow either a linear or interleaved burst order. The burst order is determined by the state of the MODE input. A LOW on MODE will select a linear burst sequence. A HIGH on MODE will select an interleaved burst order. Leaving MODE unconnected will cause the device to default to a interleaved burst sequence.

Sleep Mode

The ZZ input pin is an asynchronous input. Asserting ZZ places the SRAM in a power conservation “sleep” mode. Two clock cycles are required to enter into or exit from this “sleep” mode. While in this mode, data integrity is guaranteed. Accesses pending when entering the “sleep” mode are not considered valid nor is the completion of the operation guaranteed. The device must be deselected prior to entering the “sleep” mode. $\overline{CE}$s, $\overline{ADSP}$, and $\overline{ADSC}$ must remain inactive for the duration of t_{ZZREC} after the ZZ input returns LOW.

Interleaved Burst Address Table (MODE = Floating or V_{DD})

First Address A1, A0	Second Address A1, A0	Third Address A1, A0	Fourth Address A1, A0
00	01	10	11
01	00	11	10
10	11	00	01
11	10	01	00

Linear Burst Address Table (MODE = GND)

First Address A_1, A_0	Second Address A_1, A_0	Third Address A_1, A_0	Fourth Address A_1, A_0
00	01	10	11
01	10	11	00
10	11	00	01
11	00	01	10

[+] Feedback

ZZ Mode Electrical Characteristics

Parameter	Description	Test Conditions	Min.	Max.	Unit
I_{DDZZ}	Sleep mode standby current	ZZ ≥ V_{DD} – 0.2V		40	mA
t_{ZZS}	Device operation to ZZ	ZZ ≥ V_{DD} – 0.2V		$2t_{CYC}$	ns
t_{ZZREC}	ZZ recovery time	ZZ ≤ 0.2V	$2t_{CYC}$		ns
t_{ZZI}	ZZ Active to sleep current	This parameter is sampled		$2t_{CYC}$	ns
t_{RZZI}	ZZ Inactive to exit sleep current	This parameter is sampled	0		ns

Truth Table[2, 3, 4, 5, 6]

Cycle Description	Address Used	$\overline{CE_1}$	CE_2	$\overline{CE_3}$	ZZ	$\overline{ADSP}$	$\overline{ADSC}$	$\overline{ADV}$	$\overline{WRITE}$	$\overline{OE}$	CLK	DQ
Deselected Cycle, Power-down1	None	H	X	X	L	X	L	X	X	X	L-H	Tri-State
Deselected Cycle, Power-down	None	L	L	X	L	L	X	X	X	X	L-H	Tri-State
Deselected Cycle, Power-down	None	L	X	H	L	L	X	X	X	X	L-H	Tri-State
Deselected Cycle, Power-down	None	L	L	X	L	H	L	X	X	X	L-H	Tri-State
Deselected Cycle, Power-down	None	X	X	X	L	H	L	X	X	X	L-H	Tri-State
Sleep Mode, Power-down	None	X	X	X	H	X	X	X	X	X	X	Tri-State
Read Cycle, Begin Burst	External	L	H	L	L	L	X	X	X	L	L-H	Q
Read Cycle, Begin Burst	External	L	H	L	L	L	X	X	X	H	L-H	Tri-State
Write Cycle, Begin Burst	External	L	H	L	L	H	L	X	L	X	L-H	D
Read Cycle, Begin Burst	External	L	H	L	L	H	L	X	H	L	L-H	Q
Read Cycle, Begin Burst	External	L	H	L	L	H	L	X	H	H	L-H	Tri-State
Read Cycle, Continue Burst	Next	X	X	X	L	H	H	L	H	L	L-H	Q
Read Cycle, Continue Burst	Next	X	X	X	L	H	H	L	H	H	L-H	Tri-State
Read Cycle, Continue Burst	Next	H	X	X	L	X	H	L	H	L	L-H	Q
Read Cycle, Continue Burst	Next	H	X	X	L	X	H	L	H	H	L-H	Tri-State
Write Cycle, Continue Burst	Next	X	X	X	L	H	H	L	L	X	L-H	D
Write Cycle, Continue Burst	Next	H	X	X	L	X	H	L	L	X	L-H	D
Read Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	H	L	L-H	Q
Read Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	H	H	L-H	Tri-State
Read Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	H	L	L-H	Q
Read Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	H	H	L-H	Tri-State
Write Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	L	X	L-H	D
Write Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	L	X	L-H	D

Notes:

2. X = "Don't Care." H =Logic HIGH, L =Logic LOW.
3. $\overline{WRITE}$ = L when any one or more Byte Write Enable signals ($\overline{BW_A}$, $\overline{BW_B}$, $\overline{BW_C}$, $\overline{BW_D}$) and $\overline{BWE}$ = L or $\overline{GW}$= L. $\overline{WRITE}$ = H when all Byte Write Enable signals (BW_A, BW_B, BW_C, BW_D), BWE, GW = H.
4. The DQ pins are controlled by the current cycle and the $\overline{OE}$ signal. $\overline{OE}$ is asynchronous and is not sampled with the clock.
5. The SRAM always initiates a Read cycle when $\overline{ADSP}$ is asserted, regardless of the state of $\overline{GW}$, $\overline{BWE}$, or $\overline{BW_{[A:D]}}$. Writes may occur only on subsequent clocks after the ADSP or with the assertion of ADSC. As a result, OE must be driven HIGH prior to the start of the Write cycle to allow the outputs to tri-state. OE is a don't care for the remainder of the Write cycle.
6. $\overline{OE}$ is asynchronous and is not sampled with the clock rise. It is masked internally during Write cycles. During a Read cycle all data bits are Tri-State when $\overline{OE}$ is inactive or when the device is deselected, and all data bits behave as output when $\overline{OE}$ is active (LOW).

[+] Feedback

Truth Table for Read/Write[2, 3]

Function	$\overline{GW}$	$\overline{BWE}$	$\overline{BW_D}$	$\overline{BW_C}$	$\overline{BW_B}$	$\overline{BW_A}$
Read	H	H	X	X	X	X
Read	H	L	H	H	H	H
Write Byte (A, DQP_A)	H	L	H	H	H	L
Write Byte (B, DQP_B)	H	L	H	H	L	H
Write Bytes (B, A, DQP_A, DQP_B)	H	L	H	H	L	L
Write Byte (C, DQP_C)	H	L	H	L	H	H
Write Bytes (C, A, DQP_C, DQP_A)	H	L	H	L	H	L
Write Bytes (C, B, DQP_C, DQP_B)	H	L	H	L	L	H
Write Bytes (C, B, A, DQP_C, DQP_B, DQP_A)	H	L	H	L	L	L
Write Byte (D, DQP_D)	H	L	L	H	H	H
Write Bytes (D, A, DQP_D, DQP_A)	H	L	L	H	H	L
Write Bytes (D, B, DQP_D, DQP_A)	H	L	L	H	L	H
Write Bytes (D, B, A, DQP_D, DQP_B, DQP_A)	H	L	L	H	L	L
Write Bytes (D, B, DQP_D, DQP_B)	H	L	L	L	H	H
Write Bytes (D, B, A, DQP_D, DQP_C, DQP_A)	H	L	L	L	H	L
Write Bytes (D, C, A, DQP_D, DQP_B, DQP_A)	H	L	L	L	L	H
Write All Bytes	H	L	L	L	L	L
Write All Bytes	L	X	X	X	X	X

Maximum Ratings

(Above which the useful life may be impaired. For user guidelines, not tested.)

Storage Temperature ..... –65°C to +150°C

Ambient Temperature with Power Applied..... –55°C to +125°C

Supply Voltage on V_{DD} Relative to GND..... –0.5V to +4.6V

Supply Voltage on V_{DDQ} Relative to GND ..... –0.5V to +V_{DD}

DC Voltage Applied to Outputs in Tri-State..... –0.5V to V_{DDQ} + 0.5V

DC Input Voltage ..... –0.5V to V_{DD} + 0.5V

Current into Outputs (LOW)..... 20 mA

Static Discharge Voltage..... > 2001V (per MIL-STD-883, Method 3015)

Latch-up Current..... > 200 mA

Operating Range

Range	Ambient Temperature[]	V_{DD}	V_{DDQ}
Commercial	0°C to +70°C	3.3V –5%/+10%	2.5V –5% to V_{DD}
Industrial	–40°C to +85°C		

Electrical Characteristics Over the Operating Range [7, 8]

Parameter	Description	Test Conditions		Min.	Max.	Unit
V_{DD}	Power Supply Voltage			3.135	3.6	V
V_{DDQ}	I/O Supply Voltage	for 3.3V I/O		3.135	V_{DD}	V
		for 2.5V I/O		2.375	2.625	V
V_{OH}	Output HIGH Voltage	for 3.3V I/O, I_{OH} = –4.0 mA		2.4		V
		for 2.5V I/O, I_{OH} = –1.0 mA		2.0		
V_{OL}	Output LOW Voltage	for 3.3V I/O, I_{OL} = 8.0 mA			0.4	V
		for 2.5V I/O, I_{OL} = 1.0 mA			0.4	
V_{IH}	Input HIGH Voltage[7]	for 3.3V I/O		2.0	V_{DD} + 0.3V	V
		for 2.5V I/O		1.7	V_{DD} + 0.3V	
V_{IL}	Input LOW Voltage[7]	for 3.3V I/O		–0.3	0.8	V
		for 2.5V I/O		–0.3	0.7	
I_X	Input Leakage Current except ZZ and MODE	GND ≤ V_I ≤ V_{DDQ}		–5	5	µA
	Input Current of MODE	Input = V_{SS}		–30		µA
		Input = V_{DD}			5	µA
	Input Current of ZZ	Input = V_{SS}		–5		µA
		Input = V_{DD}			30	µA
I_{OZ}	Output Leakage Current	GND ≤ V_I ≤ V_{DDQ}, Output Disabled		–5	5	µA
I_{DD}	V_{DD} Operating Supply Current	V_{DD} = Max., I_{OUT} = 0 mA, f = f_{MAX} = 1/t_{CYC}	7.5-ns cycle, 133 MHz		225	mA
			10-ns cycle, 100 MHz		205	mA
I_{SB1}	Automatic CE Power-Down Current—TTL Inputs	Max. V_{DD}, Device Deselected, V_{IN} ≥ V_{IH} or V_{IN} ≤ V_{IL}, f = f_{MAX}, inputs switching	7.5-ns cycle, 133 MHz		90	mA
			10-ns cycle, 100 MHz		80	mA
I_{SB2}	Automatic CE Power-Down Current—CMOS Inputs	Max. V_{DD}, Device Deselected, V_{IN} ≥ V_{DD} – 0.3V or V_{IN} ≤ 0.3V, f = 0, inputs static	All speeds		40	mA
I_{SB3}	Automatic CE Power-Down Current—CMOS Inputs	Max. V_{DD}, Device Deselected, V_{IN} ≥ V_{DDQ} – 0.3V or V_{IN} ≤ 0.3V, f = f_{MAX}, inputs switching	7.5-ns cycle, 133 MHz		75	mA
			10-ns cycle, 100 MHz		65	mA
I_{SB4}	Automatic CE Power-Down Current—TTL Inputs	Max. V_{DD}, Device Deselected, V_{IN} ≥ V_{DD} – 0.3V or V_{IN} ≤ 0.3V, f = 0, inputs static	All speeds		45	mA

Notes:
7. Overshoot: V_{IH}(AC) < V_{DD} +1.5V (Pulse width less than t_{CYC}/2), undershoot: V_{IL}(AC) > –2V (Pulse width less than t_{CYC}/2).
8. $T_{Power\text{-}up}$: Assumes a linear ramp from 0v to V_{DD}(min.) within 200 ms. During this time V_{IH} < V_{DD} and V_{DDQ} ≤ V_{DD}.

[+] Feedback

Capacitance[9]

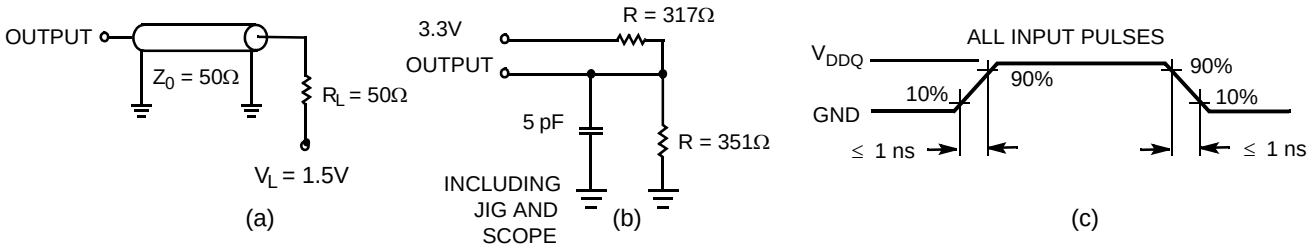
Parameter	Description	Test Conditions	100 TQFP Max.	Unit
C_{IN}	Input Capacitance	T_A = 25°C, f = 1 MHz, V_{DD} = 3.3V. V_{DDQ} = 2.5V	5	pF
C_{CLK}	Clock Input Capacitance		5	pF
$C_{I/O}$	Input/Output Capacitance		5	pF

Thermal Resistance[9]

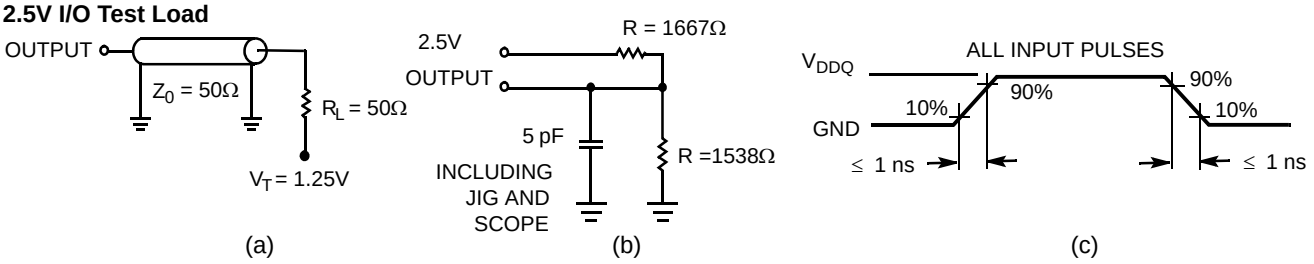
Parameter	Description	Test Conditions	100 TQFP Package	Unit
Θ_{JA}	Thermal Resistance (Junction to Ambient)	Test conditions follow standard test methods and procedures for measuring thermal impedance, per EIA/JESD51	30.32	°C/W
Θ_{JC}	Thermal Resistance (Junction to Case)		6.85	°C/W

AC Test Loads and Waveforms

3.3V I/O Test Load



2.5V I/O Test Load



Note:
9. Tested initially and after any design or process change that may affect these parameters.

[+] Feedback

Switching Characteristics Over the Operating Range [10, 11]

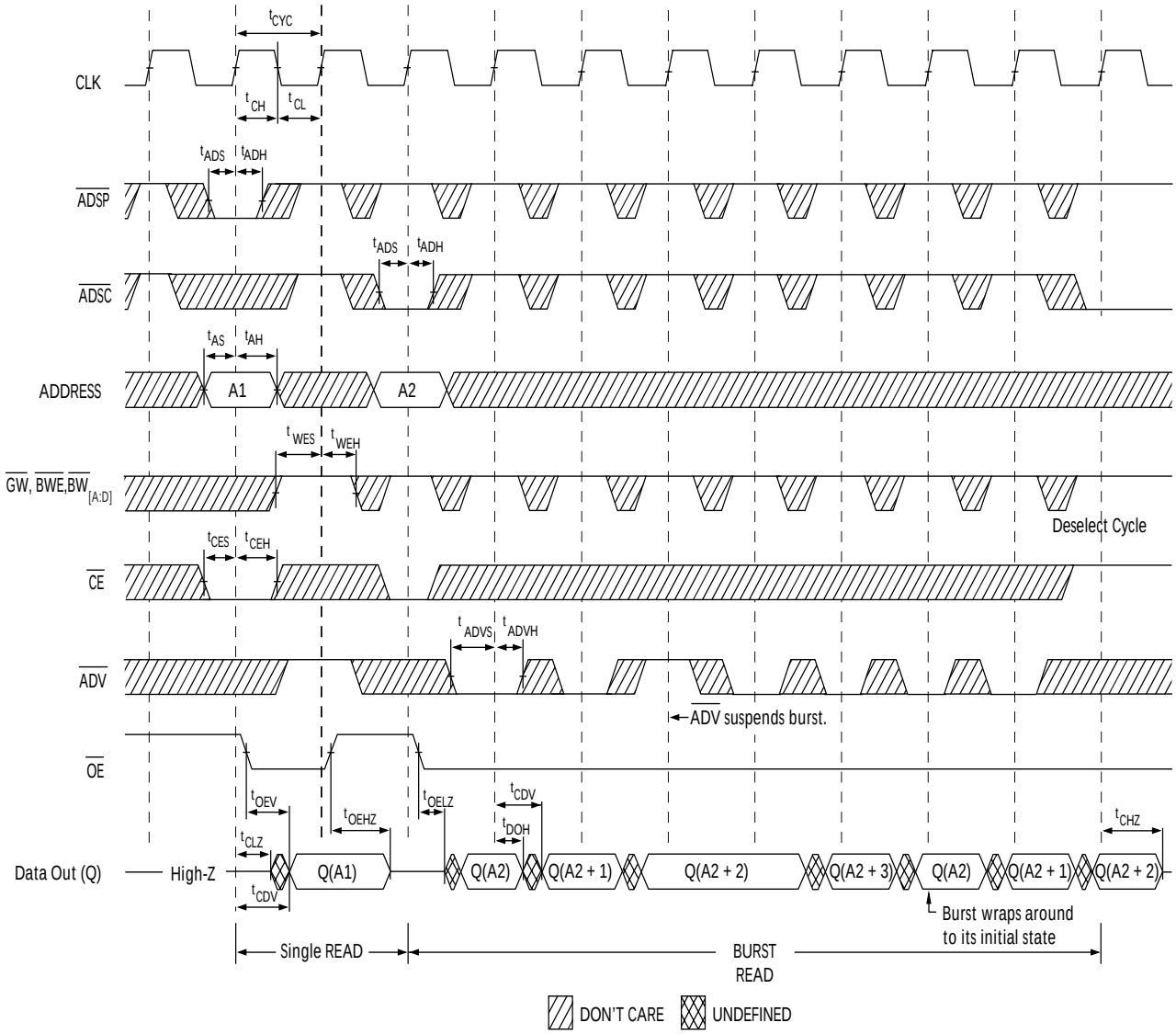
Parameter	Description	133 MHz		100 MHz		Unit
		Min.	Max.	Min.	Max.	
t_{POWER}	V_{DD}(Typical) to the First Access[12]	1		1		ms
Clock						
t_{CYC}	Clock Cycle Time	7.5		10		ns
t_{CH}	Clock HIGH	2.5		4.0		ns
t_{CL}	Clock LOW	2.5		4.0		ns
Output Times						
t_{CDV}	Data Output Valid after CLK Rise		6.5		8.0	ns
t_{DOH}	Data Output Hold after CLK Rise	2.0		2.0		ns
t_{CLZ}	Clock to Low-Z[13, 14, 15]	0		0		ns
t_{CHZ}	Clock to High-Z[13, 14, 15]		3.5		3.5	ns
t_{OEV}	$\overline{OE}$ LOW to Output Valid		3.5		3.5	ns
t_{OELZ}	$\overline{OE}$ LOW to Output Low-Z[13, 14, 15]	0		0		ns
t_{OEHZ}	$\overline{OE}$ HIGH to Output High-Z[13, 14, 15]		3.5		3.5	ns
Set-up Times						
t_{AS}	Address Set-up before CLK Rise	1.5		2.0		ns
t_{ADS}	$\overline{ADSP}$, $\overline{ADSC}$ Set-up before CLK Rise	1.5		2.0		ns
t_{ADVS}	$\overline{ADV}$ Set-up before CLK Rise	1.5		2.0		ns
t_{WES}	$\overline{GW}$, $\overline{BWE}$, $\overline{BW}_{[A:D]}$ Set-up before CLK Rise	1.5		2.0		ns
t_{DS}	Data Input Set-up before CLK Rise	1.5		2.0		ns
t_{CES}	Chip Enable Set-up	1.5		2.0		ns
Hold Times						
t_{AH}	Address Hold after CLK Rise	0.5		0.5		ns
t_{ADH}	$\overline{ADSP}$, $\overline{ADSC}$ Hold after CLK Rise	0.5		0.5		ns
t_{WEH}	$\overline{GW}$, $\overline{BWE}$, $\overline{BW}_{[A:D]}$ Hold after CLK Rise	0.5		0.5		ns
t_{ADVH}	$\overline{ADV}$ Hold after CLK Rise	0.5		0.5		ns
t_{DH}	Data Input Hold after CLK Rise	0.5		0.5		ns
t_{CEH}	Chip Enable Hold after CLK Rise	0.5		0.5		ns

Notes:
10. Timing reference level is 1.5V when V_{DDQ} = 3.3V and 1.25V when V_{DDQ} = 2.5V.
11. Test conditions shown in (a) of AC Test Loads unless otherwise noted.
12. This part has a voltage regulator internally; t_{POWER} is the time that the power needs to be supplied above V_{DD}(minimum) initially before a Read or Write operation can be initiated.
13. t_{CHZ}, t_{CLZ}, t_{OELZ}, and t_{OEHZ} are specified with AC test conditions shown in part (b) of AC Test Loads. Transition is measured ± 200 mV from steady-state voltage.
14. At any given voltage and temperature, t_{OEHZ} is less than t_{OELZ} and t_{CHZ} is less than t_{CLZ} to eliminate bus contention between SRAMs when sharing the same data bus. These specifications do not imply a bus contention condition, but reflect parameters guaranteed over worst case user conditions. Device is designed to achieve High-Z prior to Low-Z under the same system conditions.
15. This parameter is sampled and not 100% tested.

[+] Feedback

Timing Diagrams

Read Cycle Timing[16]

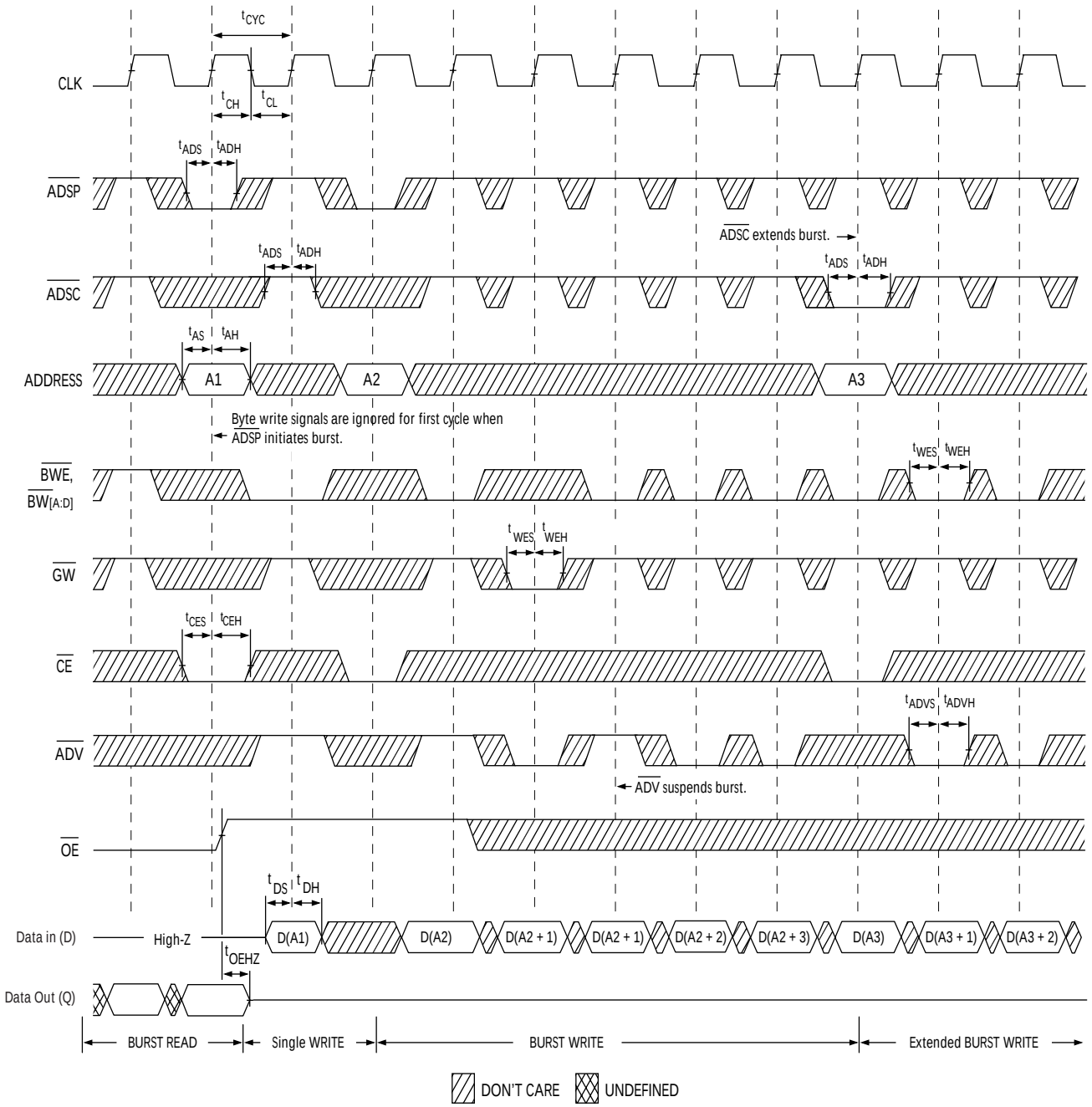


Note:
16. On this diagram, when $\overline{CE}$ is LOW, $\overline{CE}_1$ is LOW, CE_2 is HIGH and $\overline{CE}_3$ is LOW. When $\overline{CE}$ is HIGH, $\overline{CE}_1$ is HIGH or CE_2 is LOW or $\overline{CE}_3$ is HIGH.

[+] Feedback

Timing Diagrams (continued)

Write Cycle Timing[16, 17]

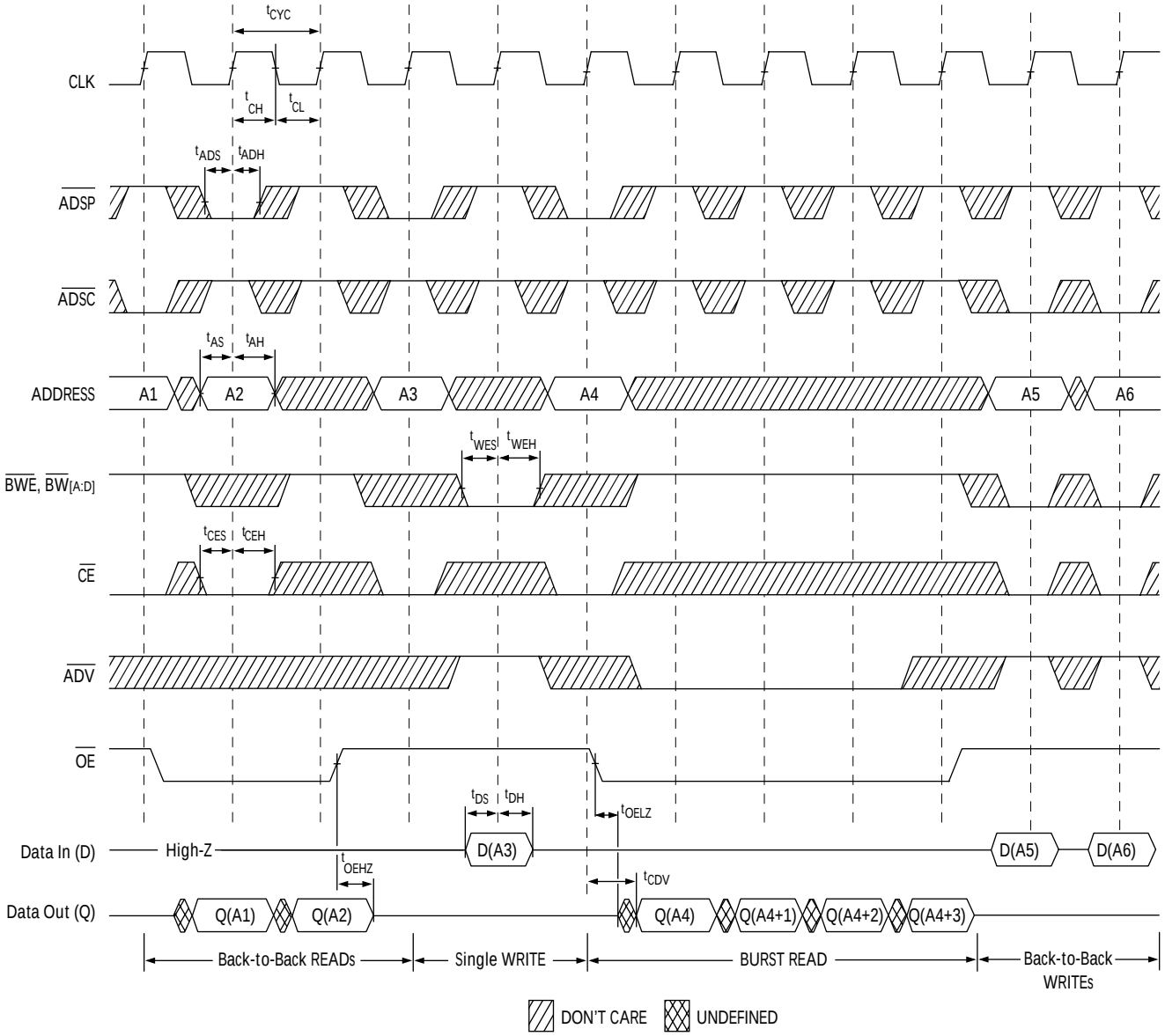


Note:
17. Full width Write can be initiated by either $\overline{GW}$ LOW; or by $\overline{GW}$ HIGH, $\overline{BWE}$ LOW and $\overline{BW}_{[A:D]}$ LOW.

[+] Feedback

Timing Diagrams (continued)

Read/Write Timing[16, 18, 19]

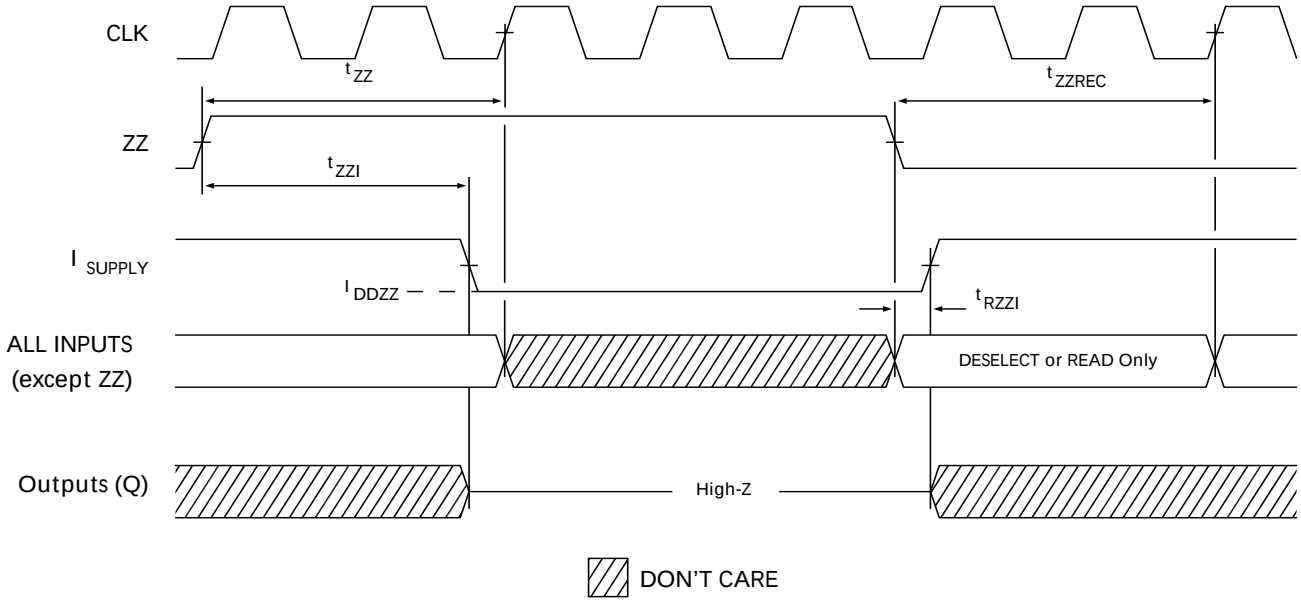


Notes:
18. The data bus (Q) remains in High-Z following a Write cycle unless an ADSP, ADSC, or ADV cycle is performed.
19. GW is HIGH.

[+] Feedback

Timing Diagrams (continued)

ZZ Mode Timing [20, 21]



Notes:
20. Device must be deselected when entering ZZ mode. See Cycle Descriptions table for all possible signal conditions to deselect the device.
21. DQs are in High-Z when exiting ZZ sleep mode.

[+] Feedback

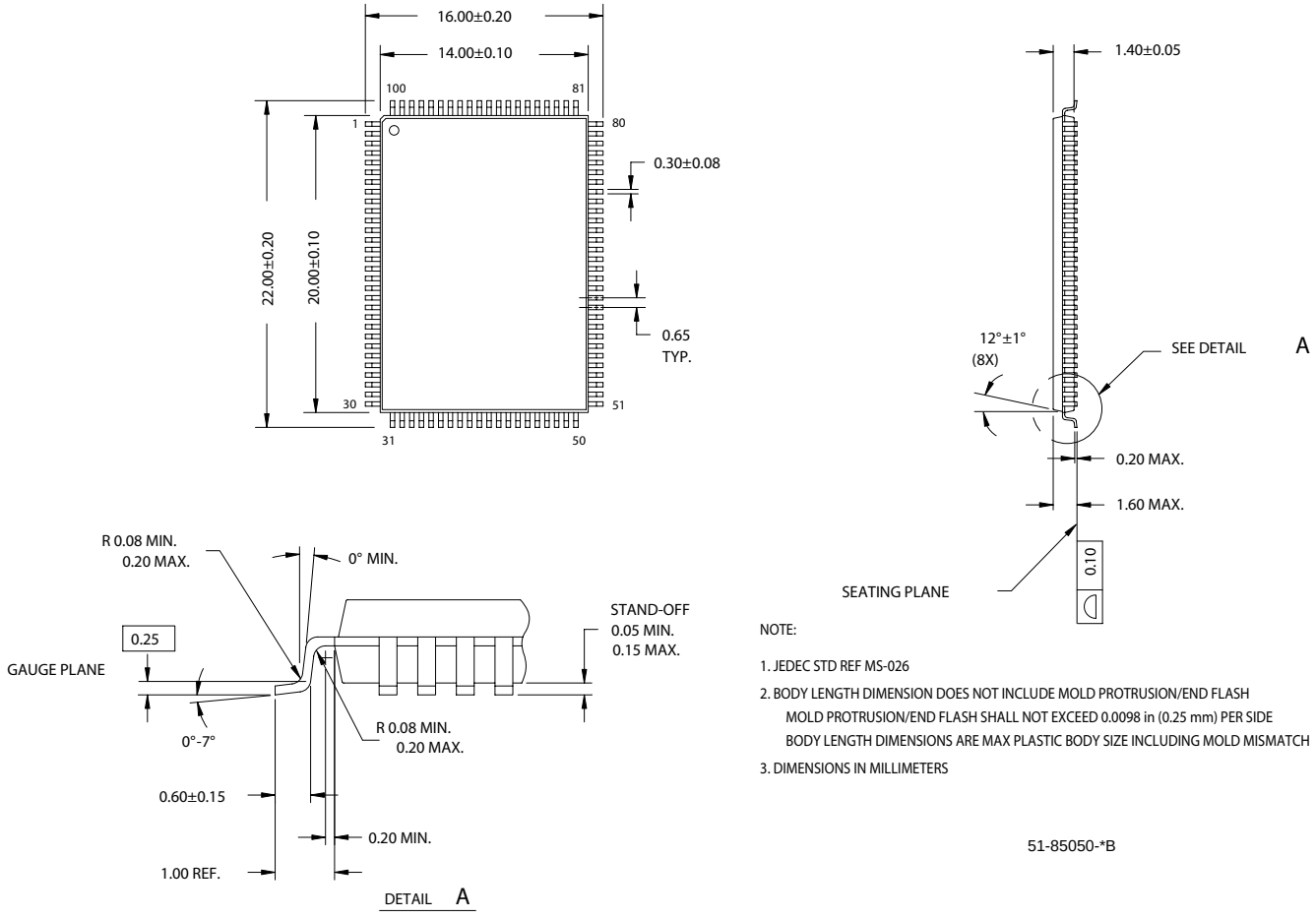
Ordering Information

"Not all of the speed, package and temperature ranges are available. Please contact your local sales representative or visit www.cypress.com for actual products offered".

Speed (MHz)	Ordering Code	Package Diagram	Package Type	Operating Range
133	CY7C1344H-133AXC	51-85050	100-pin Thin Quad Flat Pack (14 x 20 x 1.4 mm) Lead-Free	Commercial
	CY7C1344H-133AXI	51-85050	100-pin Thin Quad Flat Pack (14 x 20 x 1.4 mm) Lead-Free	Industrial
100	CY7C1344H-100AXC	51-85050	100-pin Thin Quad Flat Pack (14 x 20 x 1.4 mm) Lead-Free	Commercial
	CY7C1344H-100AXI	51-85050	100-pin Thin Quad Flat Pack (14 x 20 x 1.4 mm) Lead-Free	Industrial

Package Diagram

100-pin TQFP (14 x 20 x 1.4 mm) (51-85050)



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Document History Page

Document Title: CY7C1344H 2-Mbit (64K x 36) Flow-Through Sync SRAM Document Number: 001-00211				
REV.	**ECN NO.**	**Issue Date**	**Orig. of Change**	**Description of Change**
**	347377	See ECN	PCI	New Data Sheet
*A	428408	See ECN	NXR	Changed address of Cypress Semiconductor Corporation on Page# 1 from “3901 North First Street” to “198 Champion Court” Changed Three-State to Tri-State. Modified “Input Load” to “Input Leakage Current except ZZ and MODE” in the Electrical Characteristics Table. Modified test condition from $V_{IH} \leq V_{DD}$ to $V_{IH} < V_{DD}$ Replaced Package Name column with Package Diagram in the Ordering Information table. Replaced Package Diagram of 51-85050 from *A to *B
*B	459347	See ECN	NXR	Converted from Preliminary to Final Included 2.5V I/O option Updated the Ordering Information table.

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